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6 TH13 TH12 TH11 TH10 TH9 TH8 TH7 TH6 TH5 TH4 TH3 War Farm Hybrid Trophy All TH10 Hybrid Base Links.Maintaining and building both bases at Town Hall 10 can be difficult. So is there an alternative? Yes, how about having a single base for trophy and agricultural layouts, where the hybrid basic connection comes into the picture. So in this blog, we came up with coc the best th10 hybrid basic links 2020 anti all with bomb towers. For more information about the Clash of Clan Games visit here. City Hall 10 Agricultural Bases best th10 military base the best town hall 10 hybrid base with bomb towers copy link 2020 Best TH10 Hybrid Base Link 2020 Anti All Here comes the first base that has a dark elixir protected doughnut base. There are three compartments in this base. The first compartment consists of stray buildings such as the barracks of dark barracks of army gold mine camps and the elixir of collectors. This compartment also has a large number of defensive structures such as archer towers, master towers cannons and mortars to name a few. The next compartment next to the previously discussed compartment has gold and elixir storage along with the town hall at one end. X-bows, Tesla and Hell Towers are located right in the center of the base in the central compartment around the dark storage elixir. You can change your town hall position in the base accordingly to the requirement for war and agriculture. so overall this base of doughnuts makes a good hybrid base. Coc th10 hybrid base with reference clash clans th12 hybrid mock link copy clash of the clans of town hall 10 hybrid base link th10 hybrid design link COC TH10 Hybrid Base Layout 2020 Central The cc th10 hybrid design link is the best level 10 hybrid link design clash of the town hall clans ten hybrid mock-reference Coc th10 hybrid base coc TH10 Hybrid Base Links Anti 3 Star Well lets see. I have been using this personally for some time now. There have never been three stars. Only 2 starred, but nothing more than 71%. It is always good to have CC troops. I.E. Wizards or E. Drag. 71% came from max TH11. Im not saying I'll never get 3 stars. Depends on the striker, especially in Champ and up. I am currently in Masters League 2. He won some defense aswell! Good luck and get those trophies! Dark elixir protection base, for th10s without 3rd xbow or hell, but still new walls, bomb tower, and archer towers. Level 10 hybrid design anti all level 10 hybrid layout link level ten hybrid base anti 2 star th10 hybrid base Coc Clash Of The Town Hall Clan 10 Hybrid Layout th10 Hybrid Base layout town hall 10 hybrid base Links anti 3 stars 1 2 Following 16 TH13 TH11 TH11 TH10 TH9 TH8 TH7 TH6 TH5 TH4 TH4 TH3 All War Hybrid Farm Trophy In this blog We came up with the best th10 base war, agriculture, hybrid and trophy designs 2020. We're going to cover five designs in each category, like war, economy, hybrid and trophy of 2020. For more tips, tricks and attacking strategies visit here. Best TH10 Base 2020 Anti 2 Stars Elixir and Gold Gold The layout of The Town Hall 10 Clash of Clans th10 base link is the best level 10 link Coc th10 base copy link anti 2 star Best TH10 Base Links Anti 3 Stars As you can see the first best th10 base with a town hall centralized in the core surrounded by Tesla and Inferno Towers. This is a special layout pattern where defensive structures like master towers and archer towers are fixed in their positions in design respectively. The dark elixir store is not far from the town hall, so before the intruders go to the town hall, he needs to remove the vault of the dark elixir in the high point, which takes a considerable amount of time. At the same time, surrounded by defensive takes off enemy troops. If you look at the underside of the first inner compartment is huge to make the troops go way around rather than entering the village. th10 base with bomb tower link level 10 loot base base link th10 base link anti 3 star copy link gold and elixir protector th10 base link Town Hall 10 Basic links, but bad it can be vulnerable to miners because miners are crazy tiny creatures that passes the wall by mining into the ground. but you don't have to worry about them too much because we also got it covered by the heavy concentration of defensive buildings through Town Hall 10. coc th10 basic link best town hall 10 layout link th10 basic link layout level 10 link link Clash of The Town Hall Clan 10 Basic Links The only thing we look at when designing a trophy design is how to protect as many trophies as we can. Well, you have to remember that the only focus here is to keep the trophies. Another best thing about town hall 10 designs is the designs can also be used for wars to defend various attacks. th10 Base 2 Air sweeping coc th10 base with reference th10 base anti 2 star link download COC TH10 Base Links Anti Everything with 2 Air Sweepers As you already enjoy with a large collection of Town Hall 10 map. We are here with another design that is uniquely built. Best of all about this town hall 10 design map has one for many compartments, making it really harder for ground troops like Golem and Valkyrie to reach the inner core. Another thing is a double ring in the center of the layout, making troops to go to all around the layout, except for the main area where the town hall 10 map is present. Excellent doughnut design level 1 1 2 3 4 5 Next date: June 4, 2020This TH 10 Hybrid base works well to protect trophies as well as protect your resources as well, this is what the hybrid base does. You have corner compartments with some storage, but they will primarily keep the intruder away from your main section, so the only way to get all the prey is to catch a 3-star catch here (and it's not as easy as it might look). The main area is really effective to withdraw enemy troops in groups, so that the attacker will not leave with than half the loot he could get and you keep some trophies, and cc troops: Dragon and witch 3x May 28, 2020This fresh military base for Town Hall 10 works very well with the Tesla farm at the main entry point and the perimeter with the walls in between that is really hard to deal with. In recent wars this base has done a lot of defenses that weren't 3-star until a higher town hall was able to defeat it (and that's what you really want to have, right?) CC Troops: Baby Dragons and Witches - ArchersDate: May 21, 2020This Town Hall 10 base is great for defending trophies with many small compartments around the core that are loaded with traps in the best positions to give attackers very difficult clicking on the core. The defense arrangements outside and inside are also really effective and will mess a lot with tank troops as well. This base is doing its job right. You can swap the Dark Elixir Warehouse to make this base a more hybrid base. CC Troops: Dragon and Witch 3x ArcherDate: May 14, 2020This TH10 Military Base is a variation of the latest military base, but this time with an open town hall and more defensive capabilities in the core, as well as really effective double trap installations that work very well against Minders and pigs in the first place. Aside from that we have meta-defensive features such as Air Sweeper covering the entire central area and some interesting surprises in the perimeter around the base. CC Troops: 3x Valkyrie and Baby Dragon - ArcherDate: May 7, 2020Dwell trophy base that you can use for your home village to protect your stars in Town Hall 10. Hidden Teslas will divert troops that will be directed to defense, especially air attacks with Lava Hounds going to be difficult here with air defenses protected with looking aerial mines. Recommended CC Troops: 3x Valkyrie and Baby DragonDate: April 30, 2020Nest we go with the new military base TH10 (Anti-3-Star), which works perfectly against the current meta and will force the enemy clan to use a higher town hall before the 3-Star.This base has Inferno Towers in a really nasty position for the attacker's clever installation traps on the inside of the base to fight pigs and miners effectively and miners Air Sweepers do effective work on anti-air attack-based attack. Recommended CC Troops: 2x Valkyrie No. 1 Baby Dragon - ArchersDate: April 23, 2020Dde we have a classic Anti-3-Star base that you can use in the war with your base TH10. You have classic features such as open town halls in order to make the core base as hard to beat as possible. I know that some people prefer to have a semi-rewarded town hall to force an intruder to at least invest in at least some troops to get it, but this base focus primarily on making the core as hard as possible to beat to protect Inferno compartments are really nasty to deal with and Air Sweepers give good protection against all kind of air attacks and distraction compartments in 2 hours Extra layers of walls in 5 and 7 hours do some good work messing around with the ground funnel. A really good base. Date: April 16, 2020 This is a classic trophy pushing base, and if you want to push up the highest leaves with TH10 you need such a base - all in this base tailored to save you every star and trophy possible, and it comes at a price that you need to expose your vaults for two reasons. One is that you want to bait the attackers as well as those TH11 for quick and cheap prey and prevent more serious damage and get your shield, and the other is that the vaults hold the attacking troops longer because of their large number of strikes. However, you will have to make a lot of attacks to click, but this save will have a back. Click here to copy this basic layout →Date: April 16, 2020dde we have a very good hybrid base for TH10 that protects your resources, especially Dark Elixir, as well as your trophies and works very well against the many attacking styles you see today at Town Hall 10. This is not a base you want to use to push to the big leagues, but rather one that you need if you have updates left on the TH10 and still don't want to fall very low in trophies. If you want to click, take the base higher for the trophy clicking I really like the way it is performed against many attacks, especially the trap placement is something that I really liked. Overall a really solid setup to use. Click here to copy this basic layout →Date: April 9, 2020Thit's base here works great for CWL and Clan War and protects very well against attacks like Electro Dragons or miners with a common layout with tons of dead zones and very clever trap placement. Attackers will lose a ton of time when they want the hero to charge in the Town Hall section with vaults in front and the average floorcan mess with the troop way is pretty easy, so you give the attacker a pretty bad time with this layout for your TH10 base. Click here to copy this basic layout →Date: April 4, 2020 If you're looking for a hybrid base layout for your TH10, you can give this basic layout here a shot. This is the basic layout you use when you want to keep your trophy count and still don't want to give away your resources for free with each attack You Dark Elixir is centralized rather than next to the town hall to prevent what attackers can get like in one shot. Yes. Gold and Elixir storage is pretty on the street, but you can farm these resources a lot easier than the Dark Elixir, right? The core also has a ton of traps to hopefully withdraw most of the last troops at the moment. Click here to copy this basic layout →Date: March 23, 2020This great trophy base build here for TH10 that I've really enjoyed lately with tons of defense that worked well with having real big problems funneling their troops into the main section, their troops have traveled around and avoided the core a lot, and the reason is that they have to build a real wide funnel funnel get troops into the core. And even if they get to the core, there are a ton of traps and hidden Teslas that will also defend very well - pushing trophies ridiculed with this base in Town Hall 10 Click here to copy this basic mock-up of →At: January 20, 2020n the last meta, we've already seen the transition to centralizing town hall more because of the attacking strategies that are being used more and more these days. In this base we have a core, and although it's actually open compartments are designed to keep troops from tunnel straight to the town hall. The Inferno Tower compartments are packed with pleasant surprises, especially for intruders using Massive Pigs or Miners.Many attempts will be with Wall Wrecker trying to get through the compartment of the Inferno tower to the core. The good thing about this base is that the walls require Wall Wrecker to take more than one line of walls, giving the defense enough time to deal with some good damage and by the time Wall Wrecker reaches Inferno Tower it will be down enough so it won't get any further. This is a real effective way to catch the attacker by surprise and make his attacking plans a little more chaotic when the attacker has to switch plans short.50 Miners are still a viable option, but this base has a good setup with Inferno Towers and giant bombs around it that miners will tackle sooner or later - and with this many giant bombs, there is no healing spell in the universe that can help them survive (not even when pre-deployed). When an intruder goes with something like Witch Slap or Bowler setups they can push through that core, but then they will be forced to have three sections they have to open while the defense from other sections will continue to have damage. Often it's just too much to deal with and they don't have enough troop strength left to actually conquer all those compartments in time. In addition, Inferno Towers will handle skeletons from the witch very well so they can't create a huge force. Click here to copy this basic layout →Date: January 20, 2020This Town Hall 10 Trophy Base is pretty much a classic base ring, but compartments with open rings and a double layer of walls around the core. Right now you're going to see a lot of attackers hit your base with a mass of miner, LaLoon and all kinds of witch/bowler and other combinations paired with the queen of charge - so that's what we want to focus on defense. The air defenses are in large positions (5 tiles from the walls) so that the queen can not get to them and the air defense will be aimed at healers. This puts you in a great place because with all the point of defense on the outside you forced the intruder to use an early spell of rage in the healers only to see them go down soon after the Bowlers are also very common (although I don't recommend that when searching for how expensive they are training, but that's another story..) - and the attacker will get the problem. They are often See them turn left or right and skip the town hall or barely get a town hall with their heroes while Inferno Towers ruthlessly inflict their damage on the troops. When we talk about air attacks, we're talking about LaLoon, the most classic and evergreen style of air attack that some attackers have been using for years. This base counters them with air sweepers that aren't on the inside but still do a good job in protecting the core and slowing down the Loons there hard. The smart thing is, freezing Air Sweeper won't give the attacker extra value because he can't get any other protection like Inferno Towers so the freeze won't make sense on Air Sweepers - and I had a good amount of successful defense or a very close 1-star defense with this TH10 layout. Last but not least we have a massive miners attack that isn't as common anymore, but is still used by many people - I recommend that when you need The Dark Elixir, because this composition just isn't worth any dark elixir at all (see here's my guide). If they attack this base TH10 they often see their miners go down very quickly - because there is a lot of spike damage to the exit, as well as high DPS points paired with traps at the bottom and skeleton traps that keep the miners busy. I saw a few attackers where the miners just got shredded before they even got any good percentage or even a town hall. Click here to copy this basic layout of the → → base war coc th 10 terkkuat. base camp coc th 10 terkkuat. base farming coc th 10 terkkuat. base coc th 10 terkkuat 2020. base coc th 10 terkkuat di dunia. base coc th 10 terkkuat 2018. base coc th 10 terkkuat hd. base coc th 10 terkkuat terbaru

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